

THE EDUCATION UNIVERSITY OF HONG KONG
FACULTY OF HUMANITIES

Summer Programme – Course Information

Course Title	: Digital Story Writing – Creating a Digital Picture Book
Department	: Department of English Language Education
Contact Hours	: 20
Medium of Instruction	: English

Course Synopsis:

Being born in the digital era, nowadays, young English learners are well equipped with information technology competency. With the aid of technology, the efficiency and effectiveness of language learning has been enhanced. To strengthen English learners' creativity, digital tools can be used as an alternative method for traditional story writing. Besides, having the autonomy in creating one's own story, such as developing the plot, creating the characters, illustrating the book, publishing online, etc., young learners can be more motivated in learning English. It also provides them with an authentic opportunity to use the language. Thus, this course aims to introduce the key elements of picture books through reading and analyzing picture books with the participants. Then, they will create electronic picture books and publish them onto a virtual platform. During the course, students are expected to develop their creativity and four language skills (i.e. reading, writing, speaking and listening).

Course Intended Learning Outcomes:

Upon successful completion of the course, students will be able to

1. demonstrate an understanding of the key elements (plot, setting, characters, illustration, fonts, etc.) of a picture book;
2. develop their creativity through reading different picture books and create a story under the instructor's guidance;
3. create an electronic picture book with digital tool(s).
4. use written English to write a story;
5. use spoken English to record the lines in an electronic picture book;
6. identify the key elements of a story through reading picture books;
7. follow the instruction through listening to the instructor.

Course content:

Course Content	Suggested Teaching & Learning Activities
Introduction to the key elements (plot, setting, characters, illustration, fonts, etc.) of a picture book.	Lectures, workshops, self-regulated learning
Introduction to electronic illustration tools.	Lectures, workshops, self-regulated learning
Use mind-maps, tables, etc. to brainstorm and organize ideas for creating a story.	Lectures, workshops, self-regulated learning
Create an electronic picture book with digital tools.	Lectures, workshops, self-regulated learning

Assessment:

Assessment Tasks (e.g. project, quiz, video/audio recording of oral work, written work, etc.)	Weighting
(a) Participation – attend the course and participate in in-class activities.	20%
(b) Reading log – read electronic or printed picture books and complete a reading log.	30%
(c) Project – create an electronic picture book and publish it on a virtual platform.	50%

Resources (e.g. journal articles, readings, websites, etc.):

Nil

24 April 2023